SWITCHD

An OpenFlow implementation for OpenBSD – BSDCan 2016 Reyk Flöter (reyk@openbsd.org) – ESDENERA NETWORKS GmbH



This presentation introduces switchd(8) and switch(4), a simple OpenFlow controller and virtual switch for *OpenBSD*. After vxlan(4), this presentation is the second part about the

CLOUD NETWORKING STACK PART II



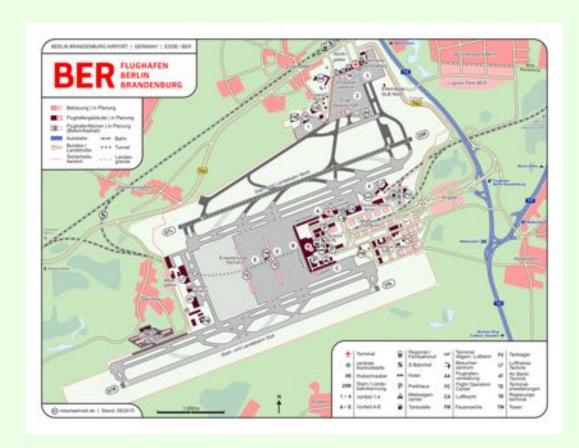
CLOUD NETWORKING STACK

APPLICATION LAYER	relayd, httpd		
TCP/IP	Routing Domains	pf (Packet Filter)	
VIRTUAL NETWORKS	vxlan(4)	vlan(4) svlan(4)	
VIRTUAL ETHERNET	OpenFlow , SDN	switch(4) and switchd(8)	
VIRTUAL DEVICES	Virtual I/O: vic(4), vio(4), vmx(4), xnf(4), <i>hvn(4)</i>		

ROME WASN'T BUILT IN A DAY

- Disclaimer
 - switchd(8) and switch(4) haven't been released yet
 - The code exists and will (hopefully) show up in –current soon
 - It will not be enabled soon and there is still a lot of work to do





+-+-+-+-+-+ TCP or TLS	-+-+-+-+-+-+-	-+-+-+-+-+-+-+-+	-+-+-+-+-+-+-+-+
64 bit OpenFl	ow Header:	-+-+-+-+-+-+-+-+	-+-+-+-+-+-+
Version	Type	Length	
Transaction		.+-+-+-+-+-+-+-	-+-+-+-+-+-+-+
	ic header, pac	ket data	-+-+-+-+-+-+-+-+-+-+-+-+-

- A method to decouple the switch data and control plane
- A <u>switch</u> can ask a remote <u>controller</u> to make forwarding decisions
- OpenFlow is a TCP-based protocol between switch and controller
- Protocol message types:
 - HELLO: connection setup
 - PACKET-IN: switch-controller message with full Ethernet packet
 - PACKET-OUT: controller-switch response with packet or buffer ID
 - FLOW-MOD: controller installs a "flow" in the switch
 - That is enough to implement a "learning switch" on the controller
- ല

- But the complexity is in the details, sub-types and classifiers

- Evolution of the OpenFlow Protocol
 - openflow-spec-v1.0.0.pdf 42 pages simple and nice
 - openflow-switch-v1.1.0.pdf 56 pages MPLS & VLAN, TTL
 - openflow-switch-v1.2.pdf 85 pages IPv6, Extensible Match
 - openflow-switch-v1.3.5.pdf 177 pages VXLAN, ...
 - openflow-switch-v1.4.pdf 206 pages ..
 - openflow-switch-v1.5.1.pdf 283 pages ...



AN OPENFLOW EXPERIMENT

- Around 2013, I experimented with the OpenFlow 1.0 protocol
- When I looked at it, all existing controllers were either really bad or big
 - Written in Java (most popular), Python, Ruby, "insecure C", ...
- So I implemented a little daemon (ofpd)
 - It provided very basic support for OpenFlow 1.0
- There was no real use case for it and it didn't even have a name
 - openflowd The OPENFLOW™ trademark is too restrictive
 - ofpd, sdnd, sdnflowd, OpenWolf Not nice and not funny
- Put it on hold and stopped thinking about it



THE BRIDGE

- Three main problems:
 - 1. We are suffering from the aging bridge(4) code in OpenBSD
 - 2. bridge(4) is in the way of the MP network stack overhaul
 - 3. The control plane is integrated and not sufficient as a "vswitch"
 - And I promised mlarkin@ to provide one for vmm(4)
- The bridge(4) has many special features
 - bridge rules, blocknonip, VXLAN integration, IPSec bridge, WLAN failover, PF tags, STP ...
 - ... and tentacles everywhere



THE BRIDGE

- Three possible solutions:
 - 1. We tried to clean it up and to incrementally improve it
 - Code has been improved, but there are conceptual limitations
 - 2. We looked at alternatives and experimentally ported Open vSwitch
 - It turned in to a HUGE diff for the kernel code and data path
 - The license is not suitable for OpenBSD's kernel (Apache 2)
 - 3. Re-implement it as a new driver: switch(4)
 - Using the desin of Open vSwitch would be a massive effort
 - So I had an idea ...



... "Why don't we use my experimental OpenFlow controller as a vSwitch and talk to it with OpenFlow from the kernel?"

SWITCHD(8)



THE BRIDGE SWITCH

Name	Open vSwitch		<u>OpenBSD</u>
Remote	Controller		Controller
User	ovsdb-server	ovs-vswitchd	Controller or forwarder: switchd(8)
User - Kernel	"dpif" DataPath InterFace		OpenFlow via /dev/switch*
Kernel	Kernel Datapath		switch(4)

THE SWITCH

- I implemented the userland daemon, a.k.a. switchd(8)
- goda@ and yasuoka@ implemented the kernel switch(4) driver
 - Partially based on OpenBSD's bridge(4):
 - if_switch.[ch]

the network interface "cloner"

- switchctl.c

- the optional control plane
- switchofp.c, net/ofp.h the OpenFlow implementation
- /dev/switch*
- each switch(4) has a char device
- It currently shares some code with it:
 - if_bridge.h

share structures for STP etc.

- bridgestp.c

the spanning tree implementation



CONFIGURATION EXAMPLES

switchd(8) configuration

```
- Currently in /etc/switchd.conf:
listen on 0.0.0.0 port 6633
device "/etc/switch0"
device "/etc/switch1" \
    forward to tcp:192.168.100.1
- Planned:
switch "edge" {
    listen on tcp:0.0.0.0:6633
    connect to device:/dev/switch0
    forward to tls:192.168.100.1
```

switch(4) configuration

```
- Almost like the bridge(4)
# ifconfig switch0 create
# ifconfig switch0 add em0
# ifconfig switch0 add vxlan2
# ifconfig switch0 up
- Unlike bridge, IPs can only be
assigned to routing "IRB" interfaces
# ifconfig vether0 create 10.1.1.1
# ifconfig switch0 add vether0
```

FUTURE WORK

- switchd(8)
 - Convert it from OpenFlow 1.0 to 1.3.5
 - Implement all MUST options of the protocol
 - Support multiple independent switch contexts/sections
 - *switch* "*foo*" { ... }, *switch* "*bar*" { ... }
 - Support multiple switches per switch context
 - Switch "foo" and "bar" are joined to a "big switch"
 - Enable pledge, turn privsep from "fork" into "fork and execute"



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FUTURE WORK

- switch(4)
 - Some cleanup, commit, review, and test
 - Some mallocs have to be replaced with pools
 - Support (old) in-kernel control plane from bridge(4) as a fallback
 - Eventually remove bridge(4)
- Other
 - VXLAN will support IPv6 and OpenFlow-integration
 - NVGE is still not supported



FUTURE WORK

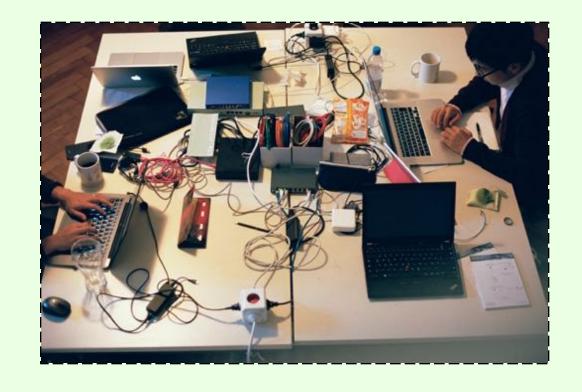
- vmd(8) integration
 - vmm(4) is OpenBSD's virtual machine monitor
 - Networking support is currently very simple

```
# OLD:
vm "openbsd" {
   interfaces 1
   ···
```

```
# NEW:
vm "openbsd" {
    kernel "/bsd"
    memory 512M
    disk "/home/vm/OpenBSD.img"
    interface on "vnet1"
switch "vnet1" {
    # uplink interface
    interface em0
    #controller 10.1.1.1
```











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